






Story Structure






Characterization

Character traits are revealed indirectly by:

-  how a character looks
-  what a character does
-  what a character says (and how s/he says it)
-  what a character thinks
-  what other characters say and think about him/her

Using Conflict:

Conflict, the clash of opposing forces, is a vital part of most plots. Authors often include several conflicts in an interesting story. Five types of conflict are defined below:






-  **character vs. character:** a character faces a problem with other characters
-  **character vs. self:** a character faces a physical or emotional problem or struggle
-  **character vs. society:** a character faces a problem with a group or part of society (government, law tradition, etc.)
-  **character vs. nature:** a character faces a problem with some force of nature (cold, storm, wildlife)
-  **character vs. fate:** a character faces a problem with a force such as fate, God, or luck

Plot Development:

The plot of a story is usually made up of a number of episodes or separate incidents.

These incidents are connected in some way so that the plot flows without any breaks.

Most plots can be broken down into a traditional five-part plot structure. These parts are as follows:

-  **exposition:** an introduction to the main characters, settings, and rising situations of the plot
-  **rising action:** the events and complications that lead to an important and dramatic point in the plot
-  **climax:** the point of greatest interest and emotional involvement in the plot
-  **falling action:** the events that develop from the climax and lead to the conclusion
-  **resolution or denouement:** the final outcome which ties up any loose ends left in the story

Setting:

The location of the story is important and must be developed by the author. One can create a feeling for the setting by using lots of description. If it is well-written, one can imagine the surroundings. Stories can be set in the past, present, future, in big cities, small towns, neighbourhoods, in nature, etc.

Theme:

A theme is a central idea that runs through a story. It can usually be summed up in one key word or phrase. A story can have more than one theme (major/minor). Examples include "love"; "survival"; "jealousy"; "friendship"; etc.

Genre:

Stories are written and then classified into a particular genre such as Horror, Biography; Science Fiction; Human Interest; Adventure; Humour; Fantasy; Mystery; etc.